

- 6.16.7 **Copies of all decisions** regarding written protests and appeals must be forwarded by the Technical Delegate(s) to the ISSF Secretary General together with his Final Report for review by the appropriate Section and Technical Committees.

6.17 INDIVIDUAL FINALS IN OLYMPIC RIFLE AND PISTOL EVENTS

- 6.17.1 **General Finals Competition Procedures.** These procedures apply to Finals in all 10m, 25m and 50m Rifle and Pistol Individual events.

Procedures applicable to specific events are shown as follows: Rule 6.17.2 - 10m Air Rifle and 10m Air Pistol, Men and Women Rule 6.17.3 - 50m Rifle 3-Position Men and Women

Rule 6.17.4 - 25m Rapid-Fire Pistol Men Rule 6.17.5 - 25m Pistol Women

Rule 6.18 – 10m Rifle and Pistol Mixed Team events

Separate procedures apply to Shotgun events, as shown in Section 9.17

- 6.17.1.1 **Qualification for Finals.** All athletes entered in an event will fire the Qualification course (Rule 3.3.5 and 3.3.6.5) to determine the finalists for that event. The eight (8) highest-ranking athletes in the Qualification advance to the Finals in all Olympic events
- 6.17.1.2 **Start Positions.** Start positions in Finals are assigned according to a random draw that is done automatically by the computer when the Finals Start List is produced. 10m and 50m firing points must be labelled R1-A-B-C-D-E-F-G-H-R2. Targets for 25m Pistol Women Finals must be labelled A-B-R1-C-D/E-F-R2-G-H. The reserve targets are designated R1 and R2. Targets for 25m Rapid Fire Pistol will be designated A-B / C-D.
- 6.17.1.3 **Reporting and Start Times.** The Start Time for a Final is when the CRO begins the commands for the first MATCH shot/series. Athletes must report to the Finals Range Preparation Area at least 30 minutes before the Start Time.
- A two (2) point/hit penalty will be deducted from the score of the first MATCH shot/series if the athlete does not report on time. For 25m events a two (2) HIT penalty will be deducted from athletes first two (2) hits. Athletes must report with their equipment including sufficient ammunition to complete the Final, competition clothing and a national team uniform that is appropriate to wear in the Medal Ceremony. The Jury must confirm that all finalists are present and that their names and nations are correctly recorded in the results system and on the scoreboards. Juries must complete equipment checks during the reporting period as soon as possible after the athlete reports. During Finals security measures should be put in place to ensure the security of all equipment and athletes belongings left within the Preparation area.
- 6.17.1.4 **Late Arrival.** Any finalist who does not report to the preparation area within 10 min. after the Reporting Time may not start and will be recorded as the first eliminated athlete and shown as DNS. If a finalist does not report, the first elimination will begin with the seventh place.
- 6.17.1.5 **Scoring.** Qualification scores entitle an athlete to a place in a Final, but do not carry forward. Scoring in Finals starts from zero (0) in accordance with these rules. A deduction or penalty must be applied to the score of the MATCH shot/series where the violation occurred. No score below zero (0) will be recorded (e.g. 3-1 point deduction = 2, 0-1 point deduction = 0).

- 6.17.1.6 **Malfunctions, 10m and 50m Finals.** If a finalist has an ALLOWABLE malfunction (Rule 6.13.2) during a single shot, a maximum of one (1) min. will be given to repair the malfunction or replace the gun, after which the athlete will be directed to repeat the shot. If a finalist has an ALLOWABLE malfunction in a 5-shot or 10-shot series and the malfunction can be repaired or the gun replaced within one (1) min., any shots fired in that series will be counted and the athlete will be permitted to complete the series within the time remaining when the malfunction was claimed plus additional time equal to the time required to repair the malfunction, but not exceeding one (1) min. Finalists may have only one ALLOWABLE MALFUNCTION per Final.
- 6.17.1.7 **Score Protests.** Score protests regarding the value or number of shots are not permitted in Finals.
- 6.17.1.8 **EST Complaints During Finals**
- a) If a finalist complains that his target failed to register a shot during Sighting shots, the athlete must be directed to fire another shot at that target. If that shot registers, the Final will continue. If that shot does not register or if there is a complaint regarding the failure of a paper/rubber strip to advance, the CRO must command "STOP...UNLOAD" for all finalists and the athlete with the malfunctioning target must be moved to a reserve target. As soon as that athlete is in position on a spare target, the CRO will give all finalists two (2) minutes preparation time and then restart the Preparation and Sighting Time for the Final.
- b) If there is a complaint concerning an unexpected zero (0) (missing shot) during a MATCH shot/series, the Jury (Jury Member-in-Charge, second Competition Jury Member and one RTS) must determine whether the missing shot actually was a miss (0) or if the target malfunctioned (the Jury may direct the CRO to stop firing so they can examine the target). Unless the Jury finds credible evidence that the shot missed the target, it shall direct the athlete to fire another competition shot (10m/50m), 25m Pistol Women series completion (one shot) or a 25m Rapid-Fire Men series. If the extra competition shot registers, the value of that shot shall be counted in lieu of the unexpected zero (missing shot) and the Final shall continue. In a 25m Rapid-Fire Men Final, the score of the repeat series shall count in lieu of the hit total of the original series.
- c) If the shot fired on a target that had the unexplained miss does not register, the athlete must be moved to a reserve target (25m RFP to another target group). In 10m or 50m Finals, the athlete who was moved to a reserve target must be given two (2) minutes Preparation and Sighting Time. The athlete who is moved must, on command, be allowed to fire the missing competition shot, series completion or re-fire series (25m RFP) before competition firing continues for all athletes.
- d) During any delay in competition firing, other finalists are permitted to do aiming exercises and dry fire. If the total delay to resolve the unexplained miss issue is longer than five (5) minutes, all athletes in 10m and 50m Finals must be given two (2) minutes Sighting time before competition firing resumes.
- 6.17.1.9 **Finals Range Equipment.** Finals Ranges must be equipped with electronic scoreboards that display ranked results for competition officials, athletes, coaches and spectators; a countdown clock visible to finalists and a speaker system. If a count-down clock is not visible to all finalists, all controlled times must be shown on monitors clearly visible to all finalists. Chairs must be provided for Jury Members on duty, Range Officers, coaches and eliminated

athletes who withdraw from the firing line. A table or bench must be provided on which athletes can place their equipment before entering the Finals range or if they withdraw from the firing line.

6.17.1.10 Finals Officials. The conduct and supervision of Finals must be done by the following personnel:

- a) CRO. An experienced Chief Range Officer with an ISSF A or B Licence must conduct Finals;
- b) Competition Jury. The Competition Jury must supervise the conduct of Finals. The Jury Chairperson must designate himself or one Jury Member as the Jury Member-in-Charge;
- c) RTS Jury. One member of the RTS Jury must be present to oversee the Finals' results process;
- d) Finals Protest Jury. One member of the Jury of Appeal, the Jury Member-in-Charge and one other member of the Competition Jury, as designated by the Technical Delegate and Jury Chairperson, shall act as the Finals Protest Jury and must decide protests if any are made during a Final; no appeals against Finals Protest Jury decisions are permitted;
- e) Range Officer (RO). One or two experienced Range Officer(s) will assist the CRO by checking guns for safety, escorting finalists and their coaches to and from the FOP and handling any malfunction claims during the Final;
- f) Technical Officer(s). The Official Results Provider appoints the Technical Officer(s) to prepare and operate the ESTs and the graphic display of results and to consult with the Juries regarding any technical problems;
- g) Announcer. An official designated by the ISSF or Organizing Committee must work with the CRO and be responsible for introducing finalists, announcing scores and providing information to spectators; and
- h) Sound Technician. A qualified technical official must be available to operate the sound and music system during the Final.

6.17.1.11 Finals Production and Music. The conduct of Finals must use colour, lighting, music, announcements, commentary, staging and CRO commands in a complete production that portrays the athletes and their competitive performances in the most appealing and exciting ways to spectator and television audiences.

6.17.1.12 Presentation of Finalists. After the Command "Athletes to the Line", athletes will enter one at a time, as the Announcer introduces them by giving the name, nation and brief information about each Finalist. The Announcer must also introduce the CRO and Jury Member-in-Charge.

6.17.1.13 Protests in Finals

- a) Any protests in a Final must be verbal and immediate. Protests are made by the athlete or his coach holding up his hand;
- b) There is no protest fee for a protest in a Final.
- c) Any protest must be decided immediately by the Finals Protest Jury (3.12.3.7, 6.16.6 and 6.17.1.10.d.). A decision by the Finals Protest Jury is final and may not be appealed; and
- d) If a protest in a Final is not upheld, a penalty of two points or two hits must be deducted from the score of the shot or series relating to the protest.

6.17.1.14 Finals Rules and Procedures.

a) ISSF General Technical Rules or the Technical Rules for each event apply in all cases not covered by Rule 6.17.

b) **Reporting and equipment set-up.** After reporting to the Preparation Area, finalists or their coaches must be allowed to place their guns and equipment on their firing points at least 20:00 min. before the Final start time. Gun cases and equipment containers must not be left on the FOP. Aiming exercises are not permitted at this time. Athletes must then return to the Preparation Area, ready to be called to the firing line for their presentation and warm-up period. Coaches will take their allocated seats on the field of play.

c) **Call to the line.** An NTO will direct athletes to line up close to the Finals Range ten (10) minutes before the published START time. When Rifle finalists are called from the Preparation Area to the firing line, they must walk to the line fully dressed with trousers and jackets closed. The CRO will announce **“ATHLETES TO THE LINE”**. See Rule 7.5.2.3 regarding ‘walking’.

d) **Safety flags.** After finalists are called to the line, they may handle their guns, get into firing positions and do holding or aiming exercises but they may not remove safety flags or dry fire until the **“PREPARATION AND SIGHTING TIME...START”** command or **“PREPARATION BEGINS NOW”** (25m Pistol) command.

e) **Dry firing.** In Finals, dry firing is permitted only during a Preparation and Sighting Time, Changeover and Sighting Times or a Preparation Period. Dry firing, at any other time must be penalized with a one (1) point deduction in 10m and 50m Finals and a one (1) hit deduction in 25m Pistol Finals.

f) **Early loading.** No finalist is permitted to load a rifle or pistol until the CRO gives the command **“LOAD”** or **“START”**. This means that for the Preparation and Sighting Time, where there is no **“LOAD”** command, **“START”** is also an authorization to load. Loading is defined as bringing a cartridge or pellet or magazine with cartridges into contact with the gun (see 6.2.3.4).

g) **Holding and aiming exercises.** In Finals, holding and aiming exercises are permitted from the time finalists are called to the line (**“TAKE YOUR POSITIONS”** command) until the **“STOP... UNLOAD”** command at the end of the Final is given, except that holding and aiming exercises may not be done during the presentations. For 25m RFPM final, holding exercises are per 6.17.4.h. and 6.17.4.q

h) **Firing before START or LOAD command.** If a finalist in a 10m, 25m or 50m Final loads and fires a shot before the **“PREPARATION AND SIGHTING TIME...START”** command or before the **“FOR THE SIGHTING SERIES... LOAD”** command, he must be disqualified.

i) **Firing after STOP command.** If a finalist fires a shot after the **“PREPARATION AND SIGHTING TIME... STOP”** command or the **“CHANGE-OVER AND SIGHTING TIME...STOP”** command and before the **“START”** command for the next competition series, the shot must not be counted as a MATCH shot and a two (2) point penalty must be applied to the first MATCH shot.

j) **25m Pistol – early firing.** If a finalist in a 25m Rapid-Fire Pistol Men Final fires a shot before the green light for a series comes on, but after the series has started, the entire series must be scored as score of four remaining

shots and 1 Hit penalty is applied. If a finalist in a 25m Pistol Women Final fires a shot before the green light for a shot comes on but after series has started, that shot will be scored as a miss and a one (1) hit penalty will be deducted from the score of the series. Series is considered started after command ATTENTION. If a shot is fired before series is started the shot must not be counted as a competition shot and one (1) HIT must be deducted from the score of the repeated or completed series. Athlete which fired accidentally must not continue but must act as in 8.8.2.3. If the procedure is not followed, and the athlete continues the original series, the score will be the same as if the series has already started

k) 10m Rifle & Pistol – early firing. If an athlete in a 10m Final fires a shot after the “LOAD” command but before the “START” command the shot will be scored as a miss.

l) **Firing extra shot.** If a finalist fires an extra shot in a series or single shot time, the extra shot must be nullified and a two (2) point/hit penalty must be applied to the last correct shot/series.

m) **Firing inadvertently.** If a finalist who is not involved in a shoot-off or malfunction completion/refire loads and fires a shot that shot must be nullified. There is no penalty for this inadvertent mistake.

n) **Safety flags** - must remain inserted in finalists’ guns until the Preparation and Sighting Time starts. Safety flags must be inserted during the presentation and when an athlete is eliminated or the Final concludes. Athletes who are eliminated during a Final must place their guns down on the firing point, bench or equipment box (3-Position Finals) with actions open and muzzles pointed downrange, with safety flags inserted. A Range Officer must check all guns to make sure safety flags are inserted. Medal winners may pose with their guns immediately after the Finals, but no guns may be removed from the firing points until safety flags are inserted and checked by a Range Officer. If an athlete inadvertently fails to insert a safety flag, a Range Officer is authorized to correct the fault and insert a safety flag.

o) **Coaching.** Non-verbal coaching is permitted during all Finals.

Verbal coaching is permitted in 25m RFPF final at the loading areas only.

p) **Incorrect commands.** If a Finals CRO in either an individual or mixed team Final gives an incorrect command, such as failing to start a relay correctly or calling **STOP** before all athletes have fired or completed firing, the following procedure must take place:

If a Finals CRO in either an individual or mixed team Final gives an incorrect command during a single series, **shots already fired must be counted.**

The CRO must reset the time clock to the original time limit and give new commands to allow the athlete(s) who did not start or were unable to complete firing, to fire their remaining shots.

If a Finals CRO in either an individual or mixed team Final gives an incorrect command during a multi-shot individual or mixed team series, **shots already fired must be counted.**

The Jury-Member-in-Charge must determine how much time was remaining at the time **STOP** was commanded, add 60 seconds to that time and instruct the CRO to restart and complete the series so athletes who have shots remaining

can fire.

If any athlete misunderstands this procedure and accidentally fires too many shots, any extra shots must be nullified and incur no penalties.

q) **Presentation of Medallists.** After the CRO declares “**RESULTS ARE FINAL**,” the Jury Member in Charge must assemble the three medallists on the FOP and the Announcer must recognize the medal winners by announcing:

“THE BRONZE MEDAL, REPRESENTING (COUNTRY), GOES TO (NAME)”

“THE SILVER MEDAL, REPRESENTING (COUNTRY),-GOES TO (NAME)”

“AND THE GOLD MEDAL, REPRESENTING (COUNTRY), GOES TO (NAME)”

r) **Malfunctions.** Only one (1) malfunction will be allowed for each athlete throughout the Final. Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Final to continue without unnecessary delay.

s) **Music.** During the Final, music must be played which should be approved by The Technical Delegate. Enthusiastic audience support is encouraged and recommended during all Final stages.

t) **Penalties.** Any penalties will be applied according to ISSF rules.

u) **Irregular cases.** ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. The Jury will decide irregular or disputed matters according to General Technical Rules for each event.

v) **National identification (dress code).** Athletes must wear shooting clothes consistent with the ISSF Dress Code, (Rule 6.20). Rifle athletes must display their national identification on their shooting jackets as follows: The national flag of the country, or the 3-letter identifier as determined by the IOC on the pocket that faces towards the audience or on the lower back of the jacket.

6.17.2 FINALS – 10m AIR RIFLE AND 10m AIR PISTOL, MEN AND WOMEN

NOTE: Timings in this rule are provided as guidelines. For detailed timings for the conduct of Finals, check the “Commands and Announcements for Finals” documents that are available from ISSF Headquarters.

a) FINALS FORMAT	The Final consists of two (2) series of five (5) MATCH shots each fired in a time of 250 sec. per series (5 + 5 shots). This is followed by fourteen (14) single MATCH shots each fired on command in a time of 50 sec. Eliminations of the lowest scoring finalists begin after the 12th shot and continue after every two shots until the gold and silver medals are decided. There are a total of twenty-four (24) shots in the Final.
b) SCORING	Scoring in Finals is done with tenth-ring (decimal) scoring. Cumulative total scores in a Final determine final rankings, with ties broken according to shoot-off scores. Deductions for violations occurring before the first MATCH shot will be applied to the score of the first MATCH shot. Deductions for other penalties will be applied to the score of the shot where the violation occurred.
c) EQUIPMENT SET-UP TIME 20:00 min before	Finalists or their coaches must be allowed to place guns and equipment on their firing points not less than 20 min. before the Start Time.
d) WARM-UP PERIOD Approx. 10:00 min before.	The CRO will call finalists to the firing line approximately ten (10) minutes before the Start Time by commanding “ATHLETES TO THE LINE.” Athletes will enter one at a time and be introduced as they walk to their allocated firing point and must stand facing the audience. The Announcer will then introduce the CRO and Jury Member in Charge. After all introductions have been made the CRO will announce “TAKE YOUR POSITIONS”. After 30 seconds for Rifle and 10 seconds for Pistol, the CRO will start a combined Preparation and Sighting Time by commanding “FIVE (5) MINUTES PREPARATION AND SIGHTING TIME...START.” During this time, finalists may fire unlimited sighting shots. At 30 sec. before the end of the Preparation and Sighting Time, the CRO will command “30 SECONDS.” After five (5) minutes, the CRO will command “STOP...UNLOAD.” No score announcements are made during sighting shots. The Targets and Scoreboard must be cleared for MATCH shots. After 60 sec., the CRO will begin commands for the first MATCH series.
e) 1st COMPETITION STAGE 2 x 5 Shots Time limit: 250 sec. for each series Competition firing starts at 0:00 min.	The CRO will command “FOR THE FIRST COMPETITION SERIES... LOAD.” After 5 sec., the CRO will command “START.” Finalists have 250 sec. to fire five (5) shots. At 250 sec. or after all finalists have fired five (5) shots, the CRO will command “STOP.” Immediately after the command “STOP,” the Announcer will give 15-20 sec. of comments on the current ranking of the athletes and notable scores. Individual shot scores are not announced. Immediately after the Announcer finishes, the CRO will command “FOR THE NEXT COMPETITION SERIES, LOAD.” After 5 sec., the CRO will command “START.” At 250 sec. or after all finalists have fired five (5) shots, the CRO will command “STOP.” The Announcer will again comment on the athletes and their scores and explain that single shots will begin and that after each second shot, the lowest ranking finalist will be eliminated.

f) 2nd COMPETITION STAGE SINGLE SHOTS 14 x 1 Shot Time limit: 50 sec. for each shot	Immediately after the Announcer finishes, the CRO will command “FOR THE NEXT COMPETITION SHOT, LOAD.” After 5 sec., the CRO will command “START.” Finalists have 50 sec. to fire each shot. At 50 sec., or when all athletes have fired a single shot the CRO will command “STOP” and the Announcer will give comments about the Finalists and their scores. Immediately after the Announcer finishes, the CRO will command “FOR THE NEXT COMPETITION SHOT, LOAD.” After 5 sec., the CRO will command “START.” This sequence will continue until 24 total shots (two 5-shot series and 14 single shots), are fired. At the end of the 24th shot, the CRO will command “STOP...UNLOAD.” A Range Officer must verify that gun actions are open with safety flags inserted.
g) ELIMINATIONS	After all Finalists have fired twelve (12) shots, the lowest ranking athlete is eliminated (8th place). The lowest ranked finalists will continue to be eliminated as follows: After 14 shots – 7th place After 16 shots – 6th place After 18 shots – 5th place After 20 shots – 4th place After 22 shots – 3rd place (bronze medal winner is decided) After 24 shots – 2nd and 1st places (silver and gold medal winners are decided)
h) TIE-BREAKING	If there is a tie for the lowest ranking athlete to be eliminated, the tied athletes will fire an additional tie-breaking single shot(s) until the tie is broken. For the tie-breaking shot, the CRO will immediately announce the family names of the tied athletes and command them to fire the tie-breaking shot(s) with the normal firing procedure.
i) FINALS COMPLETION	After the two (2) remaining finalists fire their 24th shots, and if there are no ties or protest, the CRO will command “STOP...UNLOAD” and the declare “RESULTS ARE FINAL.” The Jury must assemble the three medallists on the FOP and the Announcer will immediately recognize the bronze, silver and gold medal winners according to 6.17.1.14 p.

6.17.3 FINALS – 50m RIFLE 3-Position MEN AND WOMEN

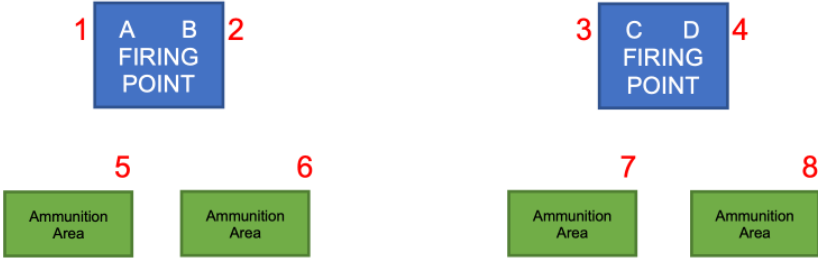
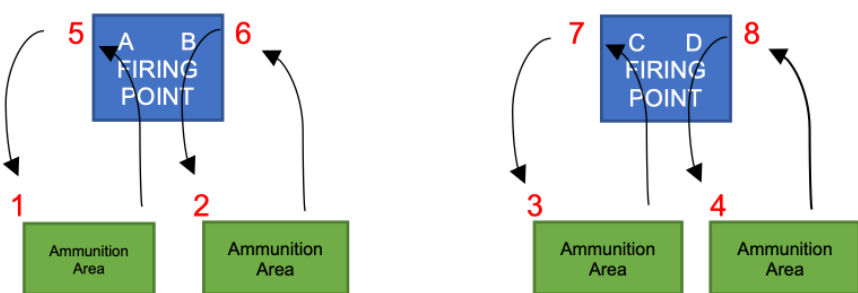
(a) FINALS FORMAT	The Final consists of 10 MATCH shots in each of the Kneeling and Prone positions, fired in that order, in a total time of twenty-two (22) minutes. When finished firing Match shots in the Prone position, athletes must change to the Standing position and may fire unlimited sighting shots in any time remaining. Athletes are responsible for changing their targets from Match to Sighters when changing positions. No changing of clothing is allowed, but zippers and other fastenings may be adjusted as required. Athletes will then fire two (2), 5-shot series of shots on command in the Standing position in 250 seconds each series. The two (2) lowest ranking finalists are eliminated after 10 (2 x 5) shots. The Final continues in the Standing position with single-shots on command, each fired in 50 seconds. After every shot the athlete with the lowest ranking is eliminated until two (2) athletes remain to fire the last shot and decide the gold medal winner. There are a total of 35 shots in the Final.
RANGE EQUIPMENT	Athletes will be provided with a box in which to place all equipment required to change for the three positions, including extra ammunition. These boxes must be placed at the rear of each firing point. Before returning to the firing line after changing their equipment, athletes must place all unused equipment in their box to keep the firing point clear. If an athlete inadvertently leaves equipment on the firing point and adopts the next position, a Range Officer may assist by discretely placing the equipment in the box before Match firing starts. Shooting mats will be provided for each athlete to use as desired, which must be placed at the back of each firing point when the athlete takes the Standing position. A Range Officer may assist by tidying or collecting the unused mats.
b) SCORING	Scoring is done with tenth-ring (decimal) scoring. Cumulative total scores in the Final determine final rankings, with ties broken according to i) (below. Deductions for violations occurring before the first competition shot will be applied to the score of the first competition shot. Deductions for other penalties will be applied to the score of the shot where the violation occurred.
c) EQUIPMENT SET-UP TIME 20:00 min before	Athletes or athletes' coaches must be allowed to place rifles and equipment on the firing points not less than 20 minutes before the Start Time. All rifle accessories and equipment needed to complete position changes must be kept in a single container that remains at the back of the athlete's firing point during the Final.

d) PREPARATION AND SIGHTING KNEELING POSITION Approx. 10:00 min. before	The CRO will call finalists to the firing line approximately ten (10) minutes before the Start Time by commanding “ATHLETES TO THE LINE.” Athletes will enter one at a time and be introduced as they walk to their allocated firing point and must stand facing the audience. The Announcer will then introduce the CRO and Jury Member in Charge. After all introductions have been made the CRO will announce “TAKE YOUR POSITIONS”. Finalists must get into the kneeling position and may do holding or aiming exercises, but they may not remove safety flags or dry fire. After thirty (30) seconds, the CRO will start a combined Preparation and Sighting Time by commanding “FIVE MINUTES PREPARATION AND SIGHTING TIME...START.” After this command, finalists may remove safety flags, dry fire and fire unlimited sighting shots. No score announcements are made during sighting shots. At 30 sec. before the end of the Preparation and Sighting Time, the CRO will command “30 SECONDS.” After five (5) min., the CRO will command “STOP”. Athletes must remain in the kneeling position whilst the targets are reset to MATCH by the EST Technical Officer. A Range Officer must check that all targets have been correctly reset and indicate that to the CRO.
e) MATCH FIRING KNEELING AND PRONE	The CRO will command, “FINALISTS HAVE TWENTY-TWO MINUTES TO FIRE TEN SHOTS IN EACH OF THE KNEELING AND PRONE POSITIONS AND PREPARE FOR THE STANDING POSITION”. After five (5) secs., the CRO will command “MATCH FIRING START.” Finalists must fire ten (10) Match shots in the Kneeling position, insert their safety-flags, change to the Prone position and fire unlimited sighting shots, then fire ten (10) Match shots. After finishing those ten shots they must insert safety flags and change to the Standing position. They may then fire unlimited sighting-shots in the time remaining before the CRO commands “STOP” at the end of the 22 minute Match Firing time. They must be ready to start Match firing in the Standing position when the CRO gives the commands; Safety flags must be inserted and barrels always kept pointing down-range when changing positions. Finalists are responsible for changing their targets from Match to Sighters and back to Match at the appropriate times. Athletes are not permitted to change clothing on the FOP or remove shooting jackets or trousers when changing positions, but zippers and buttons may be undone as required. They must make their own adjustments to rifles and move their own equipment during shooting and transitions. This includes picking up any dropped equipment from the floor of the FOP, for example retrieving a breech flag. A two point penalty, (green card), may be applied if an athlete requires any assistance if they are unable to complete those tasks for themselves whilst on the FOP.
f) CRO COMMANDS	After seventeen (17) minutes, the CRO will announce, “FIVE MINUTES”. After 21 minutes and 30 seconds, the CRO will announce, “THIRTY SECONDS”. After twenty-two minutes, the CRO will command, “STOP”.

k) COACHING	Coaches may assist finalists by bringing equipment to the firing line before the Final or removing equipment after the Final During the Final, Coaches are permitted to assist athletes with the removal of prone slings, adjustments of jacket shoulder straps and other minor adjustments of clothing, but no other physical assistance may be given. They may speak to their athletes at those times but all coaching and or assistance described here must only be conducted in the coach's technical area to the rear of the FOP. Non-verbal coaching is permitted at other times.
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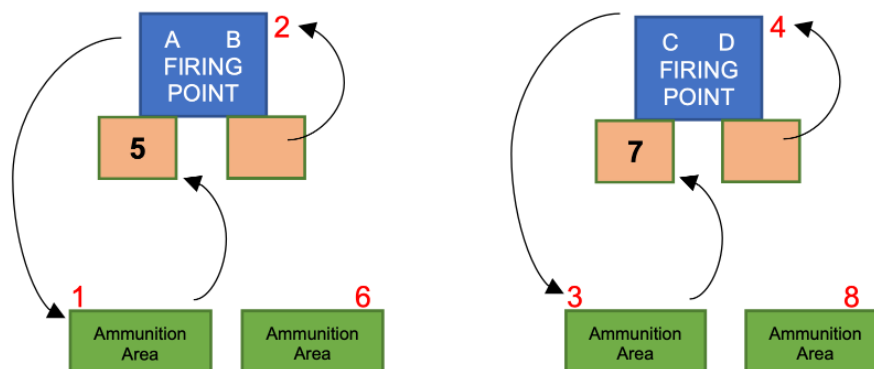
6.17.4 FINALS – 25m RAPID FIRE PISTOL MEN

a) FINALS FORMAT	The 25m Rapid Fire Pistol Men Final consists of eight (8) 5-shot 4-second series with hit or miss scoring and the elimination of the lowest scoring finalists, beginning after the third series and continuing until the eighth series when the gold and silver medals are decided.
b) TARGETS & FP	Two (2) groups of five (5) 25m ESTs must be used. Firing points will be designated A-B / C-D. Four finalists are assigned to each group. The 1.50m x 1.50m shooting station (firing point) for each group is used. Finals Start numbers from 1-8 will be issued at reporting time. Start numbers will be determined by qualification ranking, the highest ranked position having Finals Start No.1. Athletes 1, 3, 5 & 7 will be allocated to the left side group of targets (A & C) and Athletes 2, 4, 6 & 8 will be allocated to the right-side group of targets (B & D), as shown in the figure below: The diagram illustrates the target layout for two groups of athletes. Group 1 is on the left, with targets A and B. Group 2 is on the right, with targets C and D. Each group has a central 'Firing Point' box. Below each firing point are two 'WAITING AREA' boxes. Athletes 1 and 5 are positioned at target A, 2 and 6 at target B, 3 and 7 at target C, and 4 and 8 at target D. Two athletes will occupy the Firing Point together when commanded. They must take their positions on the left and right sides of the shooting station when it is their turn to shoot, so that at least one (1) foot touches the line that marks the left or right side of the shooting station.

g) CALL TO LINE Approx. 11 minutes before	Athletes will be called to the line approximately 11 minutes before the start, one by one and be introduced as they enter the FOP and will continue to face the audience until given the command to "TAKE YOUR POSITIONS". Athletes 1, 2, 3 and 4 will assume their position at the Firing Points, and athletes 5, 6, 7 and 8 will assume their position at the Ammunition Areas, as shown in the figure below. 
h) PREPARATION and SIGHTING SHOTS and LOADING	After 10 seconds CRO will command PREPARATION BEGINS NOW after one (1 min) – "END OF PREPARATION" FOR THE SIGHTING SERIES ... LOAD, after 30 seconds, the CRO will call the family names of the of ATHLETE 1 and ATHLETE 3 READY" After the command "READY" athletes may place magazines in their pistol and prepare to fire. After 20 seconds – "ATTENTION" – red lights are turned on and athletes must come to the Ready Position. At the end of the series this procedure will be repeated for athletes 2 & 4 When all four athletes have fired, they will retire to the Ammunition Area and may then load up to two magazines. There will be no further load command – magazines will be loaded as needed throughout the Final. And the CRO will command "TAKE YOUR POSITIONS" for Athletes 5, 6, 7 and 8. They will move forward to the Firing Point, after 20 seconds CRO will command "PREPARATION BEGINS NOW", and the above process will be repeated. After the command READY, the athletes on the right in the 5-target group, can prepare for the next series, may take his pistol in his hand to prepare, but he may not do aiming exercises, arm lifts or dry firing. 

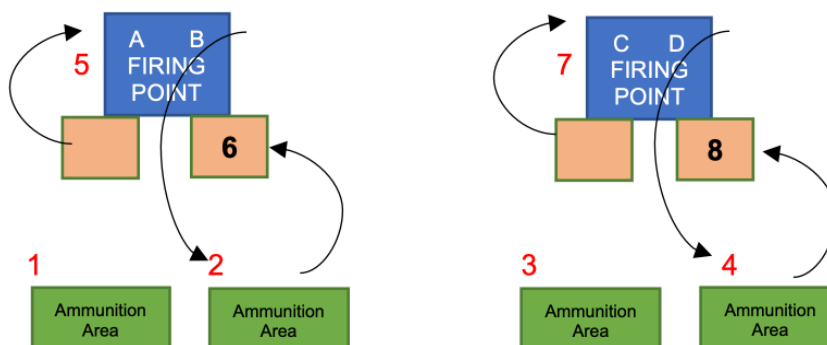
i) DETAILED PROCEDURE FOR COMMANDS AND FIRING Competition firing starts at 0:00 min.	Each Final MATCH series consists of five (5) shots in four (4) seconds. For the first three series finalists will shoot in pairs, first the two located on the left side of the Firing Points. Order will be 1&3; 2&4; 5&7 and 6&8. From the fourth series onwards all finalists remaining in the competition will shoot individually and in succession. The order of firing for all series is from left to right (1 to 8). After an athlete has fired his series, he must immediately move back to the Ammunition Area and the next group of athletes must move forward to waiting area – there will be no further call to the line. Instead, athletes will rotate throughout the Final until they are eliminated, or the Final is completed. When athletes load their magazines, they must move to the waiting area as soon as the athlete on their FP has moved to the ammunition area. The CRO will give the READY command for the next athlete immediately. As athletes move forward to their firing point, they must position themselves as follows. Athlete on the left of each firing point (A & C) - at the firing point. Athlete on the right of each firing point (B & D) – a step back, in the Waiting Area. After 20 seconds the CRO will call “FAMILY NAME OF ATHLETE 1, FAMILY NAME OF ATHLETE 3 – READY”. After 20 seconds the CRO will command “ATTENTION” and turn the red lights on. The two athletes must bring their pistol to the READY position. The green lights will come on after a delay of seven (7) sec. After the four (4) sec. firing period, the red lights will come on for 10-14 sec. (recycling time of the targets). During this 10-14 sec. period, the CRO will report the score for that series (e.g., “FAMILY NAME ATHLETE 1 - FOUR HITS. FAMILY NAME ATHLETE 3 – THREE HITS”).
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Once the athlete on the left has fired, he will move away from the shooting position toward the Ammunition Area and the athlete on the right will move forward from the Waiting Area.



After 20 seconds the Technical Officer signals that the targets are ready, the CRO will announce:

“FAMILY NAME OF ATHLETE 2, FAMILY NAME OF ATHLETE 4 – READY”. After 20 seconds the CRO will command **“ATTENTION”** and the series will proceed as above. After each series the CRO will report the score. The other athletes will continue to fire in order as shown in the figure, until all athletes remaining in the competition have fired that series. There will be a 15-20 sec. pause after all athletes complete one (1) series. During this pause, the Announcer will comment on the current ranking of the athletes, the best scores, athletes who were eliminated, etc.



The CRO will repeat this procedure until all finalists have fired three (3) series.

j) ELIMINATIONS	After all finalists fire the third series, the two lowest-ranking athletes are eliminated (7th and 8th places) One (1) additional athlete is eliminated after each series that follows. After 4 series – 6th place (no shoot off, decided by Start number) After 5 series – 5th place (no shoot off, decided by Start number) After 6 series – 4th place (shoot off to decide 4th place) After 7 series – 3rd place (bronze medal winner is decided, shoot off if needed) After 8 series – 2nd and 1st places (silver and gold medal winners are decided, shoot off if needed) From the fourth series onwards, athletes will shoot individually and in succession according to their positions at the beginning of the final and in existing order of shooting. Order of firing for all series is from left to right (1 to 8). The Firing positions will not be changed. Athletes must wait for their turn in waiting area and take their positions immediately after their FP is ready.
k) TIE-BREAKING	If there is a tie for the lowest ranking athlete to be eliminated for positions 8th to 5th, the tie will be broken by Final Start Number. A tie for 4th place and any medal position will be broken by a shoot off series. Athletes will fire a shoot off series separately one by one starting with athlete with lowest final start number.
l) FINALS COMPLETION	After the two (2) remaining finalists fire the eighth series, and if there are no ties or protest, the CRO will command “STOP...UNLOAD” and then declare “RESULTS ARE FINAL.” The Jury must assemble the three medallists on the FOP and the Announcer will immediately recognize the bronze, silver and gold medal winners according to 6.17.1.14 q. Before any finalist or his coach may remove a pistol from the firing line, the Range Officer must check the pistol to be sure its action is open with a safety flag inserted, magazine removed, and magazines unloaded. Pistols must be boxed before they are taken from the firing line.
m) LATE and IRREGULAR SHOTS	If an athlete fires a late shot or does not shoot at all five (5) targets in time, a deduction of one (1) hit for each overtime or unfired shot will be taken from the score for that series. The shot(s) will be marked with “OT.” If an athlete fires 2 shots on the same target, the second shot on the target will be counted as a miss, and one (1) HIT penalty will be applied to the score of that series.
n) READY POSITION (8.7.2, 8.7.3)	If the Jury determines that an athlete raises his arm too soon, or does not lower it sufficiently, the athlete must be penalized by a deduction of two (2) hits in that series (Green Card). In a Final, no warning will be given. In case of repetition, the athlete must be disqualified (red card). To decide a READY position violation, at least two Competition Jury Members must give a sign (e. g. raising a hand) showing that an athlete raised his arm too quickly before a penalty or disqualification is imposed.

o) MALFUNCTIONS	Malfunctions during the sighting series may not be claimed or refired. Only one malfunction (ALLOWABLE or NON-ALLOWABLE) may be claimed during the MATCH series. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must repeat the series immediately, while the other finalists standby, and will receive the score of the repeat series. The athlete has 20 seconds to be ready for the repeat series. If malfunction is NON-ALLOWABLE, a penalty of two (2) hits must be deducted from the score for that series. For any further malfunction, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE, no repeat series is permitted and the hits that are displayed will be counted, if malfunction is ALLOWABLE. If the malfunction is NON-ALLOWABLE, a penalty of two (2) hits must be deducted from the score for that series.
p) COACHING	Coaches may assist finalists by bringing equipment to the firing line before the Final or removing equipment after the Final. Coaches may not assist athletes during the loading. If a coach assists the athlete, loads magazine or touches ammunition or other equipment in the Ammunition Area during Finals, a penalty of 2 first HITS will be applied to athlete score. Non-verbal coaching is permitted while the athlete is at the Firing Point; verbal coaching is only permitted during the loading when athlete is in Ammunition Area but must not disturb other athletes or coaches.
q) SHOOTING EXERCISE	Aiming exercises, arm lifts or dry firing at Firing Points can be done only during Preparation time. Athletes may perform arm lifts and exercises with or without dumbbells or similar weights, while they remain in the ammunition area waiting for their turn to shoot.

6.17.5 FINALS – 25m PISTOL WOMEN

a) FINALS FORMAT	The 25m Pistol Women Final consists of ten (10) 5-shot rapid-fire series with hit or miss scoring and the eliminations of the lowest scoring finalists, beginning after the fourth series and continuing until the tenth series when the gold and silver medals are decided.
b) TARGETS	Two (2) groups of five (5) 25m ESTs must be used. The targets are labelled A-B-R1-C-D-E-F-R2-G-H. In the Final, eight (8) finalists are assigned to positions A-B-C-D-E-F-G-H according to a random draw.
c) SCORING	The Final starts from zero (0). Scoring is hit or miss; each shot within the hit zone is scored as one hit. Any shot scoring 10.2 or higher on the 25m Rapid-Fire Pistol target counts as a hit. During the Final, results are cumulative with each athlete's final ranking determined by the total number of hits. If two or more athletes are tied for a place to be decided, they will fire additional series until the tie is broken.
DEDUCTIONS	Deductions for violations occurring before the first MATCH shot will be applied to the score of the first MATCH series. Deductions for other penalties will be applied to the score of the series where the violation occurred.
d) REPORTING TIME 30:00 and 20:00 min. before	Athletes must report at least 30 min. before the Start Time with their equipment and competition clothing. The Jury must complete equipment checks as soon as possible after each athlete reports. Athletes or their coaches must be allowed to place their equipment, including sufficient ammunition to complete the Final, on their firing points not less than 20 min. before the Start Time. Athlete equipment may include a reserve pistol that can be used to replace a malfunctioning pistol (safety flag must be inserted).
e) CALL TO LINE, PREPARATION PERIOD AND SIGHTING SHOTS Approx. 10:00 min. before	The CRO will call " ATHLETES TO THE LINE " approximately ten (10) min. before Start Time. Athletes will enter one at a time and be introduced as they walk to their allocated firing point and must stand facing the audience. The Announcer will then introduce the CRO and Jury Member in Charge. After all introductions have been made the CRO will announce " TAKE YOUR POSITIONS ". After ten (10) seconds, the CRO will start the two (2) min. preparation period with the command " PREPARATION BEGINS NOW. " After two (2) min., the CRO will command " END OF PREPARATION. " The sighting series consists of five (5) shots fired in the standard Rapid-Fire sequence (Rule 8.7.6.4). Immediately after the preparation period, the CRO will command " LOAD. " Finalists have one (1) min. to load two (2) magazines (Rule 8.7.6.2.d. does not apply for the Final). Only one (1) " LOAD " command is given before the start of the SIGHTING series. During the entire Final, athletes may continue to load magazines as required One (1) min. after the command " LOAD, " the CRO will command " SIGHTING SERIES...READY. " After this command, athletes are allowed to insert magazines and prepare to fire. 20 sec. after the command " READY, " the CRO will command " ATTENTION " and turn the red lights on. Athletes must bring their pistols to the READY position (Rule 8.7.2). After seven (7) sec., the green lights will come on for the first three (3) sec. rapid-fire series. After the series is completed, the CRO will command " STOP " No score announcements are made after the sighting series. After the commands " STOP " The targets and scoreboard must be cleared and set to MATCH.

f) DETAILED PROCEDURE FOR COMMANDS AND FIRING Competition firing starts at 0:00 min.	30 sec. later, the first MATCH series will start and the CRO will command "FIRST SERIES...READY." After this command, athletes are allowed to insert magazines in their pistols and prepare to fire. 20 sec. after the command "READY," the CRO will command "ATTENTION" and turn the red lights on. Athletes must bring their pistols to the READY position (Rule 8.7.2). After seven (7) sec., the green lights will come on for the first three (3) sec. rapid-fire series. After the series is completed, the CRO will command "STOP." After the command "STOP," the Announcer will give comments about the finalists' rankings and scores. 15 sec. after the Announcer finishes, the CRO will command "NEXT SERIES...READY." After 20 sec., the CRO will command "ATTENTION." This sequence will continue until all finalist's fire four (4) series. After the fourth series, and if there are no ties involving eighth place, the CRO will command "STOP."
g) ELIMINATIONS	After all finalists fire the fourth series, the lowest-ranking athlete is eliminated (8th place). One (1) additional athlete is eliminated after each subsequent series: After 5 series – 7th place After 6 series – 6th place After 7 series – 5th place After 8 series – 4th place After 9 series – 3rd place (bronze medal winner) After 10 series - 2nd and 1st places (silver and gold medal winners) are decided
h) TIE-BREAKING	If two (2) or more athletes have the same score (total hits) for a place to be eliminated, tied athletes must fire additional tie-breaking 5-shot Rapid-Fire series until the tie is broken. If there is a tie, the CRO will immediately announce the family names of the tied athletes and command them to fire the tie-breaking series with the normal firing procedure.
i) FINALS COMPLETION	After the tenth series, and if there are no ties involving 1st and 2nd places, the CRO will command "STOP...UNLOAD" and "RESULTS ARE FINAL." The Jury must assemble the three medallists on the FOP and the Announcer will immediately recognize the bronze, silver and gold medal winners according to 6.17.1.14 p.
j) READY POSITION (8.7.2)	If the Competition Jury determines that an athlete raises her arm too soon, or does not lower it sufficiently, the athlete must be penalized by a deduction of two (2) hits in that series (Green Card). In a Final, no warning will be given. In case of a second violation in a Final, the athlete must be Disqualified (Red Card). To decide a READY position violation, at least two Competition Jury Members must give a sign (e. g. raising a flag or card) showing that an athlete raised her arm too quickly before a penalty or disqualification is imposed.
k) MALFUNCTIONS ((8.9.1	Malfunctions during the Sighting series may not be claimed or completed. Only one malfunction (ALLOWABLE or NON-ALLOWABLE) may be claimed during a Final. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must complete the series immediately while the other finalists stand by. The athlete has 15 sec. to be ready for the series completion. For any further malfunctions, no series completion is permitted and the hits that are displayed will be counted.

6.17.6 Medal Ceremonies

A Medal Ceremony to honour gold, silver and bronze medal winners must be conducted as soon as possible after each Final in accordance with Rule 3.9.6. ISSF standards for the conduct of Award Ceremonies are provided in the document ***Guidelines for Accreditation, Finals Ranges and Award Ceremonies*** that is available from ISSF Headquarters.

6.18 RIFLE AND PISTOL MIXED TEAM EVENTS

6.18.1 10m Air Rifle and 10m Air Pistol events

6.18.1.1 This Rule provides special technical rules for the 10m Air Rifle and Air Pistol Mixed Team events.

6.18.1.2 Mixed Team Composition

Two (2) Athletes from the same nation (1 male and 1 female).

6.18.1.3 National identification / Dress code

a) The athletes from each nation must display their National identification on their shooting clothing as follows:

b) **Rifle:** The name of the country denoted by 3 letters as determined by the IOC on their jacket pocket on the side which is turned to the audience. If the NOC is already on the shooting jacket, a National Flag should be placed or attached to the pocket facing the audience.

c) **Pistol:** The name of the country denoted by 3 letters as determined by the IOC should be placed on the sleeve of the T-shirt/sports jacket on the side which is turned to the audience.

6.18.1.4 Mixed Team Entries

a) Nations may enter a maximum of two teams in one Championship as per ISSF entry rules. Team members may be changed for other athletes registered in the Championship not later than 12:00 hours, two days before the day of the Mixed Team competition. Any team that fails to confirm the registration of team members by this deadline, the team members will be entered by random from those eligible and subsequently cannot be changed.

b) The entry fee for each team is EUR 170.00 (Rule 8.4.2 Gen. Regs.).

6.18.1.5 Competition Format

10m Mixed Team events will be conducted in two stages:

a) QUALIFICATION

b) FINAL

6.18.1.6 Mixed Team Scores

Scores and rankings are based on the total scores of the two team members.

6.18.1.7 Coaching and Time out

a) During Qualification, non-verbal coaching is allowed,

b) During the Final, each team is allowed one (1) Coach who must be seated where he/she can have access to and can communicate with their athletes. The Coach or an Athlete may request a "Time out" by raising a hand immediately after the completion of a round whilst the announcements are

being made. This may be requested once only during the Final. The Coach may approach and speak to his/her athlete(s) on the firing line, for a maximum time of thirty (30) seconds, commencing when the Coach reaches the athletes.

c) The time will be controlled by the Jury member in Charge, who must announce "Time" when the thirty seconds has expired, and the Coach must immediately return to his/her seat. If a "Time out" is requested by one team, the Coach of any other team may also approach and speak to his/her athlete(s)

at the same time. This does not affect the opportunity of the other teams to request their own Timeout.

6.18.1.8 Firearm Malfunctions

a) Malfunctions in Qualification will be governed according to Rule 6.13.

b) Malfunctions in the Final will be governed according to Rule 6.17.1.6. (Only one (1) allowable malfunction is permitted for each team).

6.18.1.9 EST Complaints and Score Protests

a) EST complaints during the Qualification will be decided according to Rule 6.16.5.2.

b) See Rule 6.17.1.8 for EST complaints during Finals.

6.18.1.10 Protests

a) Protests during the Qualification will be decided according to Rule 6.16.

b) Protests made during Finals will be decided by the Finals Protest Jury according to Rules 6.17.1.10.d and 6.17.1.13.

6.18.1.11 Medal Ceremonies

Medal Ceremonies for Mixed Team events will be conducted according to Rule 6.17.6.

6.18.2 QUALIFICATION

6.18.2.1 Location

Mixed Team Qualifications will be fired on the Qualification Range in one or more relays.

6.18.2.2 Allocation of firing points

a) The firing points of the teams will be allocated by a random computer draw according to Rule 6.6.6.

b) Teams from the same nation must not be positioned next to each other.

c) Members of each team shoot next to each other with the female athlete on the left.

6.18.2.3 Call to Line

a) For each Qualification relay, the Chief Range Officer will call the athletes to the line twenty five (25) minutes before the scheduled start time.

b) Athletes will be allowed ten (10) minutes to set up their equipment on their allocated firing points.

c) Athletes may not unbox their rifle/pistol nor place any equipment on their firing points until the CRO calls them to the line.

d) After athletes are called to the line, they are permitted to handle their rifle/pistol, remove safety flags, dry-fire and carry out holding and aiming exercises before the start of the Preparation and Sighting Time.

e) In the Final, athletes may not remove the safety flags or dry fire until the Preparation and Sighting Time starts.

6.18.2.4 **Preparation and Sighting Time**

Athletes must be allowed fifteen (15) minutes Preparation and Sighting Time with unlimited sighting shots before the start of the Qualification.

a) The Preparation and Sighting Time must be timed to end approximately thirty (30) seconds before the official starting time of the match.

b) Pre-competition checks by the Range Officers must be completed during the ten (10) minutes before the Preparation and Sighting Time starts;

c) The Preparation and Sighting Time begins with the command **“PREPARATION AND SIGHTING TIME...START”**. No shot may be fired before the command **“START”**;

d) If an athlete fires a shot before the **“START”** command for Preparation and Sighting time, the first competition shot must be scored as a miss, (0). If safety is involved the athlete may be disqualified

e) After fourteen minutes and thirty seconds of the Preparation and Sighting Time have elapsed, the CRO must announce **“30 SECONDS”**;

f) At the end of the Preparation and Sighting Time, the Chief Range Officer must command, **“END OF PREPARATION AND SIGHTING...STOP”**. There must be a brief pause of approximately thirty (30) seconds when the Target Officer will reset the targets for match firing, and;

g) If an athlete fires a shot after the command, **“END OF PREPARATION AND SIGHTING...STOP”** and before the **“MATCH FIRING...START”** command, the shot must not be counted as a match shot. The same procedure as in d) will apply.

6.18.2.5 **Number of Match Shots and Time Limit**

a) In Qualification, each team member will fire thirty (30) match shots (60 total shots per team), with a time limit of forty (40) minutes. Each athlete fires independently of their partner.

6.18.2.6 **Scoring**

In the Qualification rounds, decimal ring scoring (Rule 6.3.3.1) will be used for the 10m Rifle Mixed Team event. Full ring scoring will be used for the 10m Pistol Mixed Team event.

6.18.2.7 **Team Ranking**

a) The scores of each team member will be added together and the team results will be ranked.

b) Ties will be broken by applying Rule 6.15.5 (total of the two team member scores).

c) The four (4) top-ranked teams will proceed to the Final.

6.18.3 **FINAL**

The Final consists of all team members firing 3 x 5 shot series in 250 seconds on command, followed by 3 single shots on command in 50 seconds. The Team with the lowest accumulated score at this stage will be eliminated in 4th place. The remaining team members will fire a further 3 single shots on command in 50 seconds, with the lowest accumulated team score being awarded the Bronze medal. After a further 3 single shots by all team members, Gold and Silver medals will be decided. A total of 24 shots will be fired by each team member winning gold and silver medals.

6.18.3.1 **Location**

10m Rifle and Pistol Mixed Team Finals must, if possible, be fired on a Finals Range. Results monitors visible to both members of each team must be available on the FOP.

6.18.3.2 **Procedure**

- a) Athletes, or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range and wait to be called to the line.
- b) No bags or transport-boxes may be left on the Field of Play.

6.18.3.3 **Finals Officials**

The conduct and supervision of Mixed Team Finals will be in accordance with Rule 6.17.1.10.

6.18.3.4 **Reporting and Start Times**

- a) The Start Time for the Final is when the CRO begins the commands for the first competition shot.
- b) All eight athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least thirty (30) minutes before the Start Time of Final. A two-point (2) penalty will be deducted from the score of the first competition series if one or two team members do not report on time. Each team may be accompanied by one Coach.
- c) If an athlete or Team reports later than twenty (20) minutes before the Start Time, the Team will not be allowed to start and will be ranked 4th.
- d) Juries must complete equipment checks during the reporting period and as soon as possible after each athlete reports.
 - e) Athletes or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range to wait to be called to the line.
- f) Teams must be assembled in firing point order, for the call to the line, eight (8) minutes before the Final Start Time.
- g) If the Medal Ceremony is scheduled after the Final, all athletes must report with a national team uniform appropriate for a Medal Ceremony.

6.18.3.5 **Allocation of firing points**

- a) For the Final, teams are assigned to positions A-B/C-D/E-F/G-H according to a random draw.

b) Team members may change positions for the Final. If a change is desired, the team Coach must inform the RTS Jury which team member will shoot on the left and which team member will shoot on the right, before the end of Protest time when Preliminary Qualification scores are posted.

6.18.3.6 **Scoring**

a) All shots in the Finals, (both Rifle and Pistol) will be scored with decimal scoring.

The Final consists of three (3) series of five (5) MATCH shots each fired in a time of 250 sec. per series (5 + 5 + 5 shots). This is followed by nine (9) single MATCH shots each fired on command in a time of 50 sec. Eliminations of the lowest scoring team begins after the 18th shot and continue after every three shots until the gold and silver medals are decided. There are a total of twenty-four (24) shots in the Final.

Scoring in Finals is done with tenth-ring (decimal) scoring. Combined cumulative total scores in a Final determine final rankings, with ties broken according to shoot-off scores.

Deductions for violations occurring before the first MATCH shot will be applied to the score of the first MATCH shot. Deductions for other penalties will be applied to the score of the shot where the violation occurred.

If the scores are tied, each member of the tied teams will shoot additional shots on command until the tie is broken.

6.18.3.7 **EST Complaints during Finals**

See rule 6.17.1.8

6.18.3.8 **Call to Line**

At approximately -8:00min. before the start, Teams for Final will enter the FOP one at a time. As each Team enters the FOP the Announcer will introduce them to the spectators. Athletes must stand in front of their designated firing points, facing the audience,

and remain in that position until all have been presented, including the Jury Member in Charge, and the Chief Range Officer.

6.18.3.9 **Preparation and Sighting Time**

After 30 seconds for Rifle or 10 seconds for Pistol, the CRO will command:

“FIVE MINUTES PREPARATION AND SIGHTING TIME...START”. After four (4) minutes and thirty (30) seconds, the CRO will announce: “30 SECONDS.”

After five (5) minutes, the CRO will command “**STOP...UNLOAD.**”

6.18.4 **FINAL PROCEDURE**

a) One (1) minute after the end of Preparation and Sighting time, the CRO will command:

b) “**FOR THE FIRST COMPETITION SERIES, LOAD...**five (5) seconds...**START**”.

c) Each team member will fire a series of five shots in a maximum time of two hundred and fifty (250) seconds.

d) Either athlete may fire first.

e) The CRO may call “**STOP**” after all athletes have fired.

f) Immediately after the command “**STOP**,” the team with the highest combined score of each round will be announced.

g) The Announcer will give 15-20 seconds of comments on the current ranking of the teams and notable scores. Individual shot scores are not announced.

h) The firing sequence will be repeated with two further five (5) shot series. This is followed by three (3) single shots on command in 50 seconds. After 18 shots the 4th place is decided. The three remaining team members each fire a further three (3) shots on command to decide the Bronze Medal winners. This is repeated by the two remaining Teams to decide the silver and gold medals.

6.18.4.1 **Bronze Medal Winner.**

a) The announcer will declare the Bronze Medal Winning team.

b) A Range Officer must verify that the rifle/pistol actions are open with the safety flags inserted.

6.18.4.2 **Final Completion**

a) As soon as the Gold/Silver medals are decided the CRO will command “**STOP...UNLOAD**” declare “**RESULTS ARE FINAL**” and the announcer will declare the Gold and Silver Medal Winning teams.

b) A Range Officer must verify that the rifle/pistol actions are open with the safety flags inserted.

c) The Gold and Silver Medallists must be joined on the Field of Play by the Bronze medallists and the Jury will line them up, as in the Individual Finals, for official photographs and announcements. Athletes may be allowed to hold their rifles/pistols for the photographs.

6.18.4.3 **Finals Production and Music**

a) During the Qualification stage music must be played.

b) During the Final music must be played.

c) The Technical Delegate should approve the music programme. Enthusiastic audience support is encouraged and is recommended during the Final.

6.18.4.4 **Irregular or disputed matters**

ISSF General Technical Rule 6.17 will apply to matters not mentioned in the above rules. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.

FORMS

Forms to be used in conducting ISSF Championships are provided on the following pages as follows:

- a) **PROTEST FORM (Form P)**
- b) **APPEAL FORM (Form AP)**
- c) **Range Incident Report Form (Form IR)**
- d) **Scoring and Results Office Score Notification Form (Form CN)**
- e) **25m Rapid-Fire Pistol Men Malfunction Score Computation Form (Form RFPM)**
- f) **25m Standard Pistol Men Malfunction Score Computation Form (Form STDP)**
- g) **Dress/Advertising Code Violation Warning Form (Form DC)**

	PROTEST FORM	P
Protest Information (To Be Completed by Athlete or Team Official)		
Event:		
Protest to Jury:		
Date and time of action or decision being protested.		
Action or Decision Being Protested (describe in writing):		
Reason for Protest (also list ISSF Rules concerned):		
Protest Submitted By: <i>The personal data provided by you is only used for the processing of your Protest. By submitting the Protest, you confirm that you have read and understood the ISSF Data Protection Regulation as published in the "Rules" section on www.issf-sports.org</i> Name and Signature		
Protest RECEIPT (To Be Completed by Official Receiving Protest)		
Protest received: Date: Time:		
Amount Fee Paid: Received by:		
Printed Name and Signature of official receiving protest:		

PROTEST FORM – PAGE 2[illegible]

 ISSF	APPEAL OF A JURY DECISION TO THE JURY OF APPEAL	AP
To Be Completed by Team Leader Or Representative		
If there is continued disagreement with a Jury decision, the matter may be appealed to the Jury of Appeal. A copy of the previous Protest Form (P) must be attached.		
Reason for Appeal:		
Appeal Submitted By: <i>The personal data provided by you is only used for the processing of your Appeal. By submitting the Appeal, you confirm that you have read and understood the ISSF Data Protection Regulation as published in the "Rules" section on www.issf-sports.org</i> Name – Nation – Signature		
Appeal information (To Be Completed by Official Receiving Appeal)		
Appeal received:	Date:	Time:
Amount Fee Paid:	Received by:	
:Printed Name and Signature of official receiving protest		

APPEAL FORM – PAGE 2

(JURY OF APPEAL DECISION (TO BE COMPLETED BY JURY Chairperson					
The Jury of Appeal met on _____		at _____		to consider the protest.	
		Date:		Time:	
The protest was:	Up- held	☐	/	☐	Denied
Reason for Jury of Appeal Decision:					
Jury Chairperson:					
					Name and Signature
Notification to the Appellant:					
Date:					
Time:					
Fee retained / returned:					
Name and Signature					
The decision of the Jury of Appeal is Final.					

		RANGE INCIDENT REPORT FORM				IR	
Incident Report Serial Number: (A record must be kept in Range Register)							
Date of Incident:				Time of Incident:			
Event:		Relay:		Firing Point:			
Athlete's Name:					Stage:		
Bib Number:		Nationality:		Series:			
Brief Details of Incident:							
Applicable ISSF Rules:							
Penalty imposed:							
Signature of Range Officer Initiating Report:		Printed Name:		Time:			
Signature of Competition Jury Member:		Printed Name:		Time:			
Signature of RTS Officer:		Printed Name:		Time:			
Signature of RTS Jury Member:		Printed Name:		Time:			
Signature of Ranking Technical Officer:		Printed Name:		Time:			
Score Amendment Reference				:Ref			

NOTE: When completed by the Range Officer and Jury, a copy of this form must be sent to the Range (EST) Control Room immediately.

 ISSF	RTS OFFICE SCORE NOTIFICATION FORM		CN	
EVENT:			DATE:	
RELAY:		ELIMINATION / QUALIFICATION:		
PRELIMINARY RESULT POSTED BY (NAME):				TIME:
PROTEST TIME ENDED AT:				TIME:
THERE WERE NO PROTESTS (NAME):				RESULTS CONFIRMED:
OR...				
PROTEST SUBMITTED (SEE ATTACHED PROTEST FORM)			TIME PROTEST RECEIVED:	
RESULTS NOT YET CONFIRMED				
SIGNATURE OF RTS OFFICER:				TIME:
SIGNATURE OF RTS JURY MEMBER:				TIME:
SIGNATURE OF RANKING TECHNICAL OFFICER:				REF:

NOTE: When completed by the RTS Officer, a copy of this form must be sent to the Range (EST) Control Room immediately.

		25m Rapid-Fire Pistol Men Malfunction Score Computation				Form RFPM	
Stage and Relay	/	Series and		1st / 2nd		Time of Malfunction	
		Time Stage	8s / 6s / 4s				
Firing Point Number		Athlete's Name					
Bib Number		Nationality			Date		
For ALLOWABLE malfunction insert "AM," for NON-ALLOWABLE insert "NAM 0," for UNFIRED SHOTS insert "0" – only for misses, or for shots not fired on each single target in both series:							
Shot: Series:		Left Monitor	Monitor	Middle Monitor	Monitor	Right Monitor	Total
Competition							
Malfunction Repetition							
Final Score							
(Final Score equals the total of the lowest value score in each column.)							
If second part of a ten shot series, the total of the previous (first) five shots must be recorded; if not, leave blank.			Previous five shot score:			Correct ten shot score:	
Range Officer's Signature				Range Officer's Name (Printed)			
Range Jury Member's Signature				Range Jury Member's Name (Printed)			
RTS Officer's Signature				RTS Jury Member's Signature			
Confirmation of Manual Intervention of Computer Result at Ranking Computer				Technical Officer's Signature			
RTS Jury Member's Signature				Correction Reference Number			

NOTE: When completed by the Range Officer and Jury, a copy of this form must be sent to the Range (EST) Control Room immediately.

		25m Standard Pistol Men Malfunction Score Computation				Form STDP	
Relay	Series	1st / 2nd / 3rd / 4th			Time of Malfunction		
	Time Stage	150 sec.	20 sec.	10 sec.			
Firing Point Number		Athlete's Name					
Bib Number		Nationality			Date		
For ALLOWABLE malfunction insert "AM," for NON-ALLOWABLE insert "NAM 0," for UNFIRED SHOTS insert "0" – only for misses, or for shots not fired (by shot number) on the target in both or more series:							
Shot:	1	2	3	4	5	Total	
Series:							
Competition							
Malfunction Repetition							
2nd Malfunction Repetition							
Final Score							
(Final Score is the total of the five lowest value shot-scores overall.)							
If second part of a ten shot series, the total of the previous (first) five shots must be recorded; if not, leave blank.			Previous five shot score:		Correct ten shot score:		
Signature of Range Officer Initiating Report:			Printed Name:			Time:	
Signature of Competition Jury Member:			Printed Name:			Time:	
Signature of RTS Officer:			Printed Name:			Time:	
Signature of RTS Jury Member:			Printed Name:			Time:	
Signature of Ranking Technical Officer:			Printed Name:			Time:	
Score Amendment Reference				Ref:			

NOTE: When completed by the Range Officer and Jury, a copy of this form must be sent to the Range (EST) Control Room immediately.

6.20 THE ISSF DRESS CODE

ISSF Rule General Technical Rule 6.7.5 states:

“It is the responsibility of athletes, coaches and officials to appear on the range dressed in a manner appropriate for a public sports event. Clothing worn by athletes and officials must comply with the ISSF Dress Code.”

This Rule is the foundation of the **ISSF Dress Code**.

6.20.1 GENERAL

All sports are concerned with the images they present to youth, the public and media. Olympic sports, in particular, are judged by whether their athletes, coaches and officials present professional images that demonstrate their best qualities. Shooting's ability to grow as a sport, to attract new participants and fans and to secure its status as an Olympic sport are affected by how its athletes and officials' dress. This **ISSF Dress Code** provides regulations and guidelines for the implementation of Rule 6.7.5.

6.20.2 DRESS REGULATIONS FOR ATHLETES

6.20.2.1 All clothing worn by athletes in Training, Eliminations, Qualifications and Finals must be clothing that is appropriate for wear by athletes in international-class sports competitions. Athletes' clothing must convey positive images of shooting athletes as Olympic sport athletes.

6.20.2.2 When they appear in competitions, Rifle, Pistol, Shotgun and Moving Target athletes should wear sports-type clothing that incorporates or displays national, NOC or National Federation colours and emblems. Appropriate clothing for wear during competitions includes training suits, tracksuits or warm-up uniforms, etc. as issued by National Federations or NOCs.

6.20.2.3 Members of a team participating in a Team event should wear the same uniform reflecting the nation they represent.

6.20.2.4 During Victory Ceremonies or other ceremonies, athletes are required to be dressed in their official national uniform or national training suits. For teams, all members of the team must wear appropriate national uniforms. If an athlete reports for a Medal Ceremony without a national team uniform, a Jury member may delay the ceremony and require the athlete to change into appropriate clothing before the ceremony can proceed.

6.20.2.5 Rifle athletes' clothing must comply with Rifle Clothing Regulations described in Rule 7.5. If they do not wear special shooting trousers or shoes, the clothing worn during competitions must comply with this ISSF Dress Code.

6.20.2.6 During all Pistol training and competition, women are required to wear dresses, skirts, divided skirts, shorts or trousers, and blouses or tops (must cover the front and back of the body and be over each shoulder). Men are required to wear full-length trousers or shorts and long or short sleeved shirts. Athletes are not permitted to wear any form of performance enhancing clothing. All athlete clothing must comply with the ISSF Dress Code (Rule 6.7.5 and 6.20).

6.20.2.7 Shotgun athletes must comply with Shotgun Clothing Regulations described in Rule 9.13.1.

6.20.2.8 If shorts are worn during competitions, the bottom of the leg must be not more than 15cm above the centre of the knee cap. Skirts and dresses must also comply with this measurement.

6.20.3 **PROHIBITED ITEMS**

6.20.3.1 Prohibited clothing items for competitions and Medal Ceremonies include blue jeans. Also, jeans or similar trousers in colours not appropriate, camouflage clothing, sleeveless T-shirts, shorts that are too short (see 6.20.2.8), ragged cut-off shorts, trousers with patches or holes as well as shirts or trousers with non-sporting or inappropriate messages (see Rule 6.12.1, no propaganda is permitted). Sporting colours should be national uniform colours. If national colours are not worn, non- appropriate colours that must not be worn are camouflage, plaids, khaki, olive or brown.

6.20.3.2 Athletes may not wear sandals of any type or remove their shoes (with or without socks).

6.20.3.3 Changing clothes must be done in designated areas and not on the field of play. Changing on the firing points or in the ranges is not permitted.

6.20.3.4 All clothing must comply with ISSF Eligibility, Commercial Rights, Sponsorship and Advertising Rules regarding the display of manufacturer and sponsor marks. During the Olympic Games compliance with IOC Rule 50 is required.

6.20.4 **DRESS REGULATIONS FOR COACHES AND OFFICIALS**

6.20.4.1 The ISSF Dress Code applies to ISSF Jury Members and National Technical Officials including Range Officers and Shotgun Referees. The ISSF Dress Code also applies to coaches when they are working on the field of play during training, competitions or Finals.

6.20.4.2 Unless the organizer provides special official clothing, Jury members should wear dark trousers, or skirts, with light coloured shirts with collars and long or short sleeves. If, due to the climate, a warm sweater or jacket is necessary it should preferably be of a dark colour. In warm climates, lightweight trousers are recommended. Dark normal shoes or sporting shoes are recommended.

6.20.4.3 While on duty, Jury Members must wear the approved ISSF red Jury vests that are available from ISSF Headquarters.

6.20.4.4 While on duty, Shotgun Referees must wear the ISSF official blue Referee vests that are available from ISSF Headquarters.

6.20.4.5 Competition officials and coaches may not wear any prohibited clothing items that are described in paragraph 6.20.3 above.